



Travell School

Welcomes

Award-winning Graphic Novelist

Jason Patterson

November 4, 2022



We are honored to announce that Jason Patterson will visit with all students at Travell School on Friday, November 4th, 2022. He will personally autograph and discuss his two graphic novel series and the process of writing and illustrating for children in this popular and exciting comic format.

Jason Patterson is an award-winning graphic novelist and animator. Jason has been drawing and telling stories with his best friend Dan Abdo ever since high school. They love telling stories with heart, humor and lots of adventure! But most of all their stories show the enduring power of friendship. Dan and Jason created the hit animated series *Rocket Monkeys*. They have directed national and international advertising campaigns. Jason is a regular cartoon contributor to the *New Yorker*. In his emerging reader series, **Blue, Barry and Pancakes** are best friends (a bunny, a worm, and a frog) who get into conflicts and adventures driven by their very different personalities. For older readers, *She-Ra and the Princesses of Power* meets Dav Pilkey's *Dog Man* in this high-octane and uproariously funny graphic novel series about **Barb**, a young Berzerker who has to rescue her fellow warriors from the evil villain Witch Head before he destroys the world!

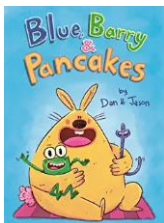
Author visits are a wonderful opportunity for young readers, writers, and artists to meet the creators of the books they read. Consider extending this learning experience through the purchase of an autographed book. (A percentage of the sales will benefit our school).

This visit is made possible due to the generous support of the Travell HSA...many thanks!!

Book Orders due Thursday, October 6, 2022

ORDER ON TIGER PASS: <https://register.communitypass.net/ridgewood>

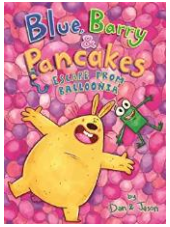
Book summaries:



Blue, Barry & Pancakes

(K-2) \$13

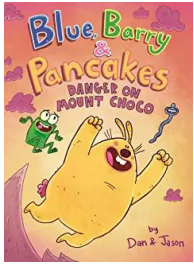
One day, when the gang goes to the beach, Barry and Pancakes lose Blue's beloved beach ball. They come up with a plan to get it back, but things go way off course. Now, these pals will have to go inside a giant whale's stomach, crash a pool party on an alien spaceship, and survive Duckzilla's volcanic birthday bash if they ever hope to see Blue's beach ball again!



Blue, Barry & Pancakes: Escape from Balloonina-Book 2

(K-2) \$13

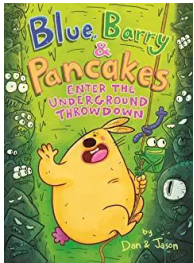
One day, Blue and Barry are enjoying a quiet afternoon when Pancakes bounds in with a surprise-- she's made a rocket out of balloons! And a whole planet named Balloonina! Blue and Barry agree to take a quick peek at Pancakes' creations, but what's meant to be a fun tour quickly turns into an ordeal as the gang finds themselves trapped by the Balloonians, a species of balloon that's come to life. And if our heroes want to make it home, they'll have to overcome the biggest and meanest Balloonian of all-- BALLOON KONG!



Blue, Barry & Pancakes: Danger on Mount Choco-Book 3

(K-2) \$13

One day, Barry convinces Blue and Pancakes to enter an epic sundae-making contest. Blue and Pancakes just want to have fun, but Barry is in it to WIN IT. He knows exactly how he's going to get the trophy, but it's going to be dangerous. It'll take sacrifice. He might even lose his pals along the way... Like all friends, Blue, Barry, and Pancakes can make mistakes... but at the end of the day, they always have each other's backs. And tops, and sides, and fronts, too!



Blue, Barry & Pancakes: Enter the Underground Throwdown-Book 4

(K-2) \$13

One day, Barry and Pancakes want to go to the beach. When they go to grab Blue though, they discover that he's already gone. He's searching for a legendary stone buried deep underground, and didn't invite his best friends to join him! Feeling hurt, Barry and Pancakes decide that they're going to beat Blue to the treasure, but they are totally unprepared for the DANGER that awaits them in the cave of the Jelly Gem!

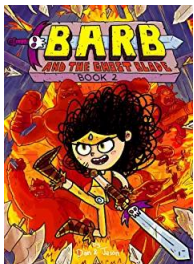


Barb The Last Berserker

(3-5) \$14

Barb is a Berzerker, one of a group of warriors sworn to protect the land of Bailiwick from the scourge of monsters that plagues it. But the fearsome crew seem to have met their match in the nefarious Witch Head. Using power from his magical sword, he tricked the Zerks and took them captive. Only Barb was able to escape—and she took Witch Head's Shadow Blade with her. Now it's up to Barb to free her fellow warriors so they can stop Witch Head from taking over Bailiwick. On the way, she'll battle vampire goat fiends, snot goblins, and a giant with serious foot odor issues (but don't mention that to him—he's very sensitive about it). Luckily, she's got her best friend, Porkchop the yeti, to help her. But the power of the Shadow Blade has a mind of its own, and the deeper Barb gets into her quest, the harder it is to keep the

blade's awesome power under control.



Barb and the Ghost Blade-Book 2

(3-5) \$14

Barb is a Berzerker, part of an elite crew of warriors who protect the land of Bailiwick from the scourge of monsters. The evil Witch Head has captured all the adult Berzerkers and Barb's the only one who can save them. But she's not alone—Barb's got her own amateur crew of would-be zerks, made up of farmers, monsters, and her best pal Porkchop the yeti.

This ragtag gang must infiltrate Maug Horn, the monster capital where only monsters are allowed, and find Franny Fire Fingers, who they hope will lead them to the Wise Wizards and the power to fight Witch Head. But when even the powerful Shadow Blade sword is no match for the evil Barb encounters, she must learn

that her true power comes from her own heart.

